

Mark Zuckerbergs Early Years as a Software Developer

1. Adjective
2. Noun
3. Noun
4. Noun - Plural
5. Verb - Present Ends In Ing
6. Proper Noun
7. Verb - Present Ends In Ing
8. Verb - Past Tense
9. Animal (Plural)
10. Verb - Present Ends In Ing
11. Adjective
12. Noun
13. Noun - Plural
14. Adjective
15. Noun
16. Verb - Present Ends In Ing
17. Number
18. Verb - Base Form

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Zuckerberg began using computers and writing software as a child in middle school. His father taught him

_____ Adjective _____ Noun Programming in the 1990s, and later hired software developer David Newman to tutor him privately. Newman calls him a "_____ Noun," adding that it was "tough to stay ahead of him."

Zuckerberg also took a graduate course in _____ Noun - Plural at Mercy College near his home while he was still in high school. He enjoyed developing computer programs, especially communication tools and games. In

one such program, since his father's _____ Verb - Present ends in ING practice was operated from their home, he built a software program he called "_____ Proper Noun," which allowed all the computers between the house and

_____ Repeat Last Verb - Present ends in ING office to communicate by _____ Verb - Present ends in ING each other. It is considered a "primitive" version of AOL's Instant Messenger, which came out the following year.[2]

According to writer Jose Antonio Vargas, "some kids played computer games. Mark _____ Verb - Past Tense them." Zuckerberg himself recalls this period: "I had a bunch of friends who were _____ Animal (plural). They'd come

over, draw stuff, and I'd build a game out of it." However, notes Vargas, Zuckerberg was not a typical "geek-klutz," as he later became captain of his prep school _____ Verb - Present ends in ING team and earned a classics

diploma. Napster co-founder Sean Parker, a _____ Adjective _____ Noun, notes that Zuckerberg was "really into Greek _____ Noun - Plural and all that stuff," recalling how he once quoted lines from the Roman epic poem

Aeneid, by Virgil, during a Facebook product conference.[2]

During

Zuckerberg's high school years, under the company name Intelligent Media Group, he built a _____
_____ called the Synapse Media _____ that used artificial intelligence to learn the user's
_____ habits, which was posted to Slashdot[] and received a rating of 3 out of
_____ from PC Magazine.[] Microsoft and AOL tried to purchase Synapse and _____
Zuckerberg, but he chose instead to enroll at Harvard University in September 2002.