

Vocabulary Test 11-25-14- What's my name?

1. Adjective
2. Noun
3. Noun
4. Noun
5. Noun
6. Noun
7. Verb - Present Ends In Ing
8. Adjective
9. Noun
10. Verb - Past Tense
11. Adjective
12. Noun
13. Noun
14. Adjective
15. Noun
16. Noun
17. Noun
18. Noun
19. Adjective
20. Noun

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It was a _____ *Adjective* _____ trip to the end of the story where our players met their _____ *Noun* _____! Social norm or _____ *Noun* _____ meant that the bad guy, or _____ *Noun* _____ had to fight the good guy, or _____ *Noun* _____ in an interesting and/or _____ *Noun* _____ duel to the exciting end. Each character wondered in their minds, _____ *Verb - Present ends in ING* _____ the amazing or _____ *Adjective* _____ of action known as the _____ *Noun* _____ of the story!

Each character has a list of interesting traits that was _____ *Verb - Past Tense* _____ during the exposition of the story.

The story's setting was a sad, or _____ *Adjective* _____ future people had lost hope due to the ruling class' saying one thing and doing the opposite, also know as _____ *Noun* _____. The future in this story had become an _____ *Noun* _____ or a laughable version of reality that should make the _____ *Adjective* _____, not wanting to believe this could one day become true.

The airplane that flew overhead acted as a _____ *Noun* _____, looking for information on the community that remained nameless. The people's lives were revolving in a boring _____ *Noun* _____ that was unchanging. The people were assigned jobs at a specified age, and they didn't know where or why they existed, having no beginning, no _____ *Noun* _____. The group of people that shared the same laws and customs called themselves a _____ *Noun* _____, but could be kicked out at any time for the smallest infraction. This dynamic in the story makes the reader want to keep reading, _____ *Adjective* _____ by the memories or _____ *Noun* _____ of the characters. The name of the story is....

