

The Adventures of Teddy Ruxpin

1. Location
2. Name Of A Person
3. Proper Noun
4. Plural Noun
5. Name Of A Person
6. Noun
7. Adjective
8. Adjective
9. Adjective
10. Plural Noun

The Adventures of Teddy Ruxpin

Teddy Ruxpin leaves his homeland in _____^{Location}_____ with his friend _____^{Name of a person}_____ in search of adventure. They meet up with an inventor named Newton Gimmick who accompanies them on their quest for the Treasure of _____^{Proper noun}_____. What the trio unexpectedly find are six _____^{Plural noun}_____ with different meanings and powers. They also can enable the Monsters and Villains Organization (MAVO) to have absolute power over the land, and their leader, _____^{Name of a person}_____ wants to make sure that an Illiop never possesses them. Elsewhere, a less pronounced threat also routinely besieges the trio, the wannabe _____^{Noun}_____ Jack W. Tweeg, a _____^{Adjective}_____ troll/grunge who has his eyes on joining MAVO. The sixty five episode series unfolds gradually as the Trio meet _____^{Adjective}_____ and often _____^{Adjective} _____^{Plural noun}_____ while visiting intriguing lands.